

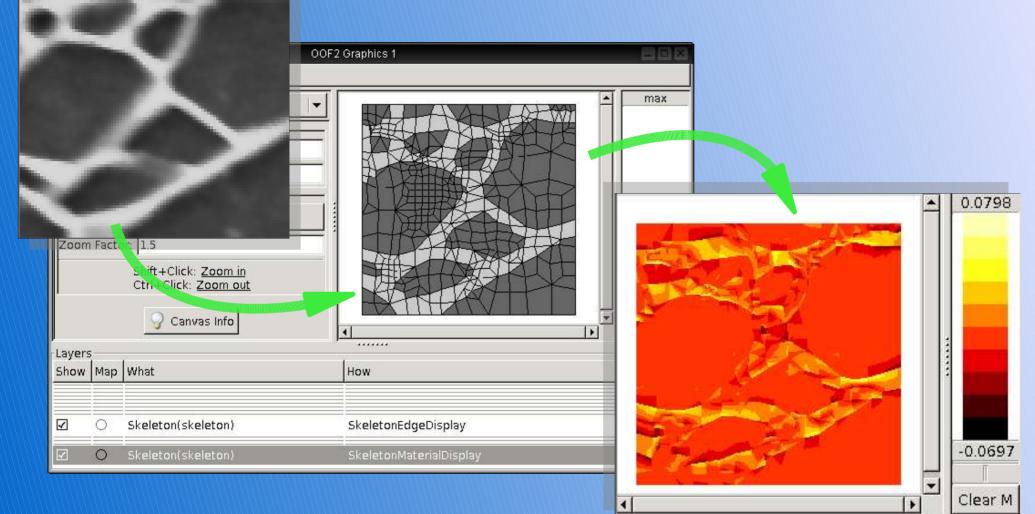
Object-Oriented Finite Elements

OOF Workshop overview, August 24, 2006





OOF2 on One Page







Outline

- Motivation for the OOF project
- OOF1 vs OOF2
- Scope of OOF2
- Conceptual organization of OOF2
- Solution operations
- Software architecture









Why OOF2?

- Commercial FEM packages exist, but are best suited to domains with clean mathematical descriptions.
- Materials scientists ask, "How does microstructure affect aggregate properties?"
 - Irregular structure is important
- Possible but tedious to construct a microstructural FEM mesh in a commercial code

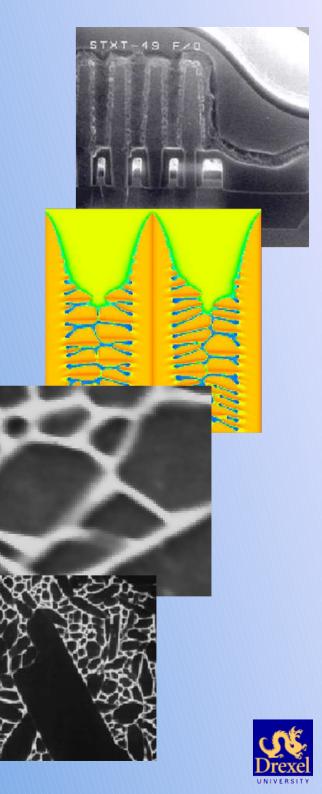


Why OOF2?

OOF2 offers:

- *Rapid* construction of meshes adapted to irregular microstructural geometries
- Constitutive rules expressed in materialsscience terms
- User extensibility of constitutive rules
- User-friendly GUI, command-line, or remote operating modes
- Convenient parametric variations
 - "virtual experiments"





Why OOF2?

Why Government?

- Multidisciplinary broad scope
 - Suitable for large institution
- Multi-year development time
- Absence of specific-material focus
- Niche audience





OOF1 was the first cut at building an adaptable, extensible, materials-science oriented FEM tool

- Proved numerous mesh-adapting tools for triangular meshes
- Proved large *potential* scope through customized versions constructed by Edwin García
 - Diffusion, piezoelectricity, electrochemistry
- Proved trickiness of extensible software





Materials

- OOF1 materials self-contained, "atomic"
 - Coupled tightly to element geometry
 - Modification requires recompilation
- OOF2 materials built up from "property" objects
 - Independent of element geometry
 - Modifiable from the GUI

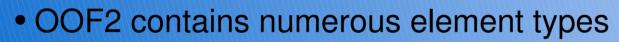
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| Compile time | R |
|--------------|---|
| Run time | |

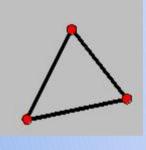


FEM capabilities

- OOF1 contains 1st order triangular elements
 - Coupled to materials



- 1st and 2nd order interpolation
- Triangles and quadrilaterals
- Isoparametric and subparametric









Logistics

- OOF1 is two programs
 - ppm2oof constructs meshes
 - oof solves them
- OOF1 can only read ppm-format image files
- OOF2 is one program, but can be loaded modularly
- Can read many different image formats
 - ppm, jpg, tiff, png...





Structure

- OOF1 is written entirely in C++
 - discourages experimentation
- OOF1 depends on the XFORMS library
 - Obsolete?
 - UNIX-only
 - OOF2 is written in a combination of Python and C++



- High execution speed where required
- Flexible high-level Python scripting, glue
 - Loops, conditionals, etc.
- Python is popular, free, multiplatform (Windows!)
- Uses gtk2 and pygtk toolkits, also free and multiplatform







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Extensibility

- Most aspects of OOF2 are user-extensible (Major point!)
 - Fields
 - Equations
 - Properties
 - Output quantities
 - Finite-element types
 - Equation types

Extension strategy is itself flexible

- Build-time
- Run-time







The Future

OOF2 will be the basis for all future improvements







A Brief OOF Glossary

- Field: A degree of freedom defined at the nodes, for which you are solving,
- e.g. displacement, temperature
- Flux: A quantity whose distribution determines the equilibrium of the system, e.g. stress, heat flow
- Property: A mapping between fields or derivatives of fields, and fluxes, controlled by a modulus, e.g. $\sigma_{ij} = C_{ijkl} \varepsilon_{kl}$
- Equation: A criterion on the fluxes which, when satisfied everywhere, means the system is in equilibrium, e.g. $\nabla_j \cdot \sigma_{ij} = f_i$
- Force: A quantity which acts as a source or sink of flux, often conjugate to a degree of freedom

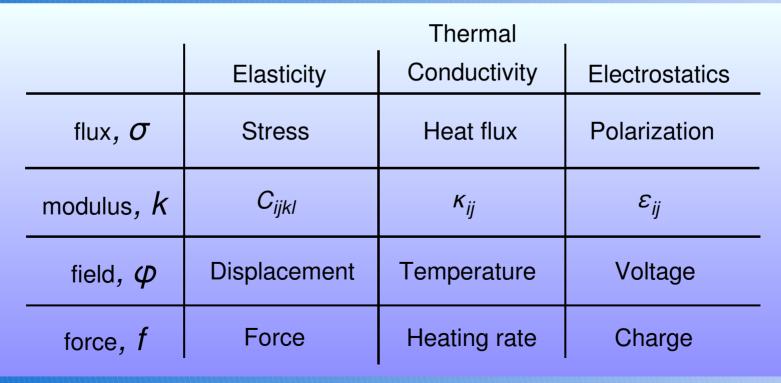




Present Scope

- Divergence of flux equals source
- Flux equals coefficient times field derivatives

$$\nabla \cdot \sigma = f \qquad \sigma = \sum_{i} k_i \nabla \phi$$





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Present Scope

Also includes couplings

- Piezoelectricity
- Thermal Expansion

| | | Thermal | | | | |
|----|---------------------------|-------------------|-----------------|------------------|--|--|
| | | Elasticity | Conductivity | Electrostatics | | |
| | flux, σ | Stress | Heat flux | Polarization | | |
| | modulus <i>, k</i> | C _{ijkl} | κ _{ij} | $arepsilon_{ij}$ | | |
| | field, $oldsymbol{arPhi}$ | Displacement | Temperature | Voltage | | |
| | force <i>, f</i> | Force | Heating rate | Charge | | |
| mm | | | | | | |



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Future Scope

Near term:

- Time-dependent problems
 - 1st and 2nd order in time
- Inequality constraints
- Parallelization for large systems
- Periodic boundary conditions
- 3D prototype (command-line mode)
- Application-driven development

Longer term:

- New equation classes
 - Helmholtz, Wave
- Interactive 3D with GUI



All of continuum solid mechanics

_ - (creep, plasticity, etc.)



Future Scope

User-determined:

- Library of values for existing properties
- Code for new properties
- New materials
- Application-driven extensions





Material • Collection of properties

Image • Associates colors with pixels



Microstructure • Associates materials with pixels

Contains pixel groups, selection, active area

- Skeleton Geometry of mesh
 - Element, segment, node selections, groups
- Mesh Equations, fields, boundary conditions
 - Interpolation, stiffness matrix construction







Materials:

Made up of properties

Properties:

- Constitutive rules mapping fields to fluxes (mostly)
- User-quantified at run-time
 - Several different formats
- User-extensible

e.g. Elastic stiffness, thermal conductivity, orientation, color





Image:

- Chronologically first
- Originates outside of OOF2
- Approximation to microstructure



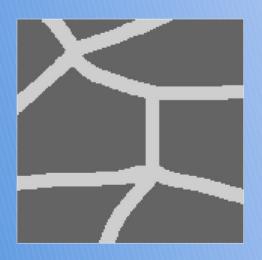
Basic image task is to segment the image into material regions





Microstructure:

- Highest level container object
- Analog of "document" in e.g. presentation program
- Maps pixels to pixel attributes, including materials
- Hosts pixel selections and groups
- Can be displayed using material color







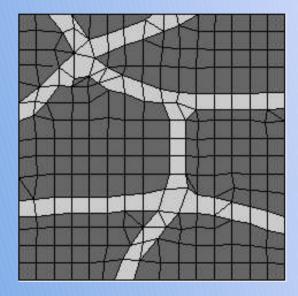
Skeleton:

Contains proto-elements, segments,

nodes

- Nodes only at corners
- Has selection state
- Has numerous tools to adapt it to microstructure
- Maintains history "undo" capability
 - For both selections and modifications

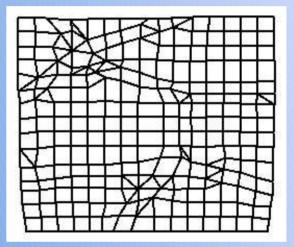
Basic skeleton task is to adapt FE geometry to microstructural geometry





Mesh:

- Hosts the physics of the problem
 - Equations, fields
- Has boundary conditions
- Builds the master stiffness matrix
 - Calls properties to compute flux contributions



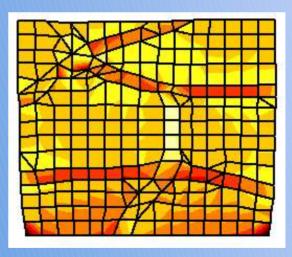
Basic mesh task is to implement the physics of the problem under study





Solution:

- Point of the exercise!
- Numerous tools for examining OOF data
 - Fields, fluxes
 - Pointwise, statistical
 - Imaging
 - Contour maps







Boundary Conditions

• Dirichlet

• Require a field to have particular values along a boundary

Neumann

- Require a flux's normal component to have particular values along a boundary
- Floating
 - Require a field to have a particular profile, allow profile to relax
- Force
 - Apply specified point forces at particular nodes

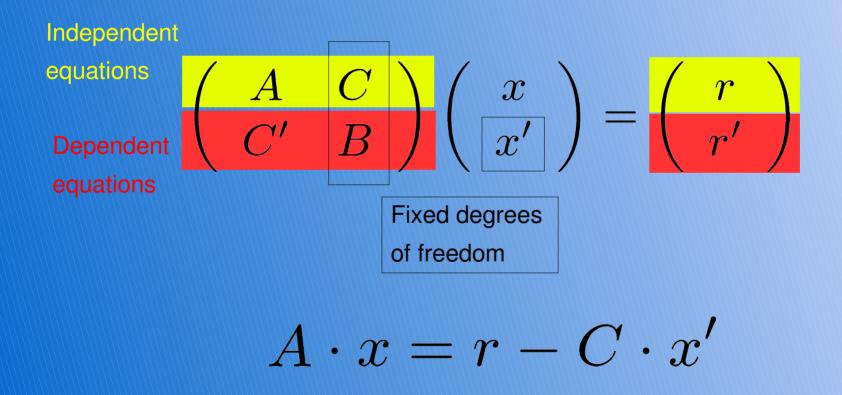
Future expansion plans include periodic and "mean field" BCs





Boundary Conditions

- Dirichlet and Float conditions divide up the matrix
- Neumann and Force conditions contribute to rhs







Symmetrization

Symmetric matrices converge faster!

- Impossible if properties are not symmetric
- Possible but not guaranteed if they are
 - Collect "conjugacy" data from properties
 - Re-order equations to enforce symmetry
 - Detect this, use symmetric solvers (e.g. CG)





Plane Flux (e.g. plane stress)

- Implemented as a set of auxiliary nodal equations
- Satisfied on average over a mesh shape function
- Not satisfied pointwise everywhere on the mesh
 - Prior knowledge of constitutive rule required for this





Solve the linear system:

- Iterative sparse solvers
 - Conjugate Gradient, GMRES, ...
- Choice of preconditioners
 - ILU, IC, ...
- Place solution field values in mesh object
- Repeat high-level iteration (nonlinear case)
- Iterate forward (time-dependent case)





Solvers:

- Currently using SparseLib++ solver set
 - Good experience with preconditioners, solvers
- Promising results with PETSc parallel solvers
- "Hard part" of parallelization





Analysis

Several built-in analytical tools

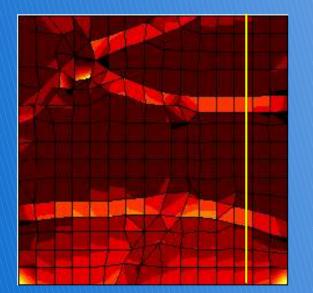
- Choice of domains
 - Element sets, rectangles, cross-sectional cuts
- Point-wise data output
 - Scalars (e.g. stress invariants)
 - Aggregates (e.g. all stress components)
- Statistical output
 - Average, standard deviation

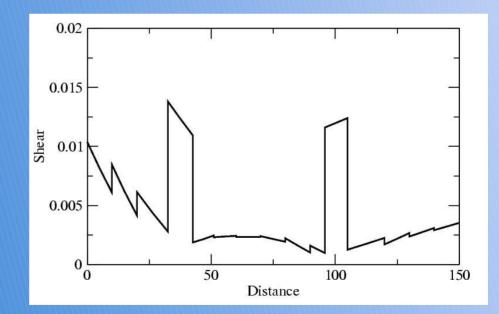




Analysis

- E.g. 2nd tensor invariant of shear along vertical cross section
- Uses element-aware sampling, discontinuties clear









- Written in a combination of Python and C++
- Does not use NumPy, SciPy

Python and C++:

• Free, multiplatform

SWIG

- Object-oriented
- Mostly stable

Python:

- Flexible
- Dynamic ("duck typing")
- Many available libraries

C++:

- Many standard tools
- Fast executables
- Even more libraries



Size:

```
% date
% Thur Aug 24 9:41:40 EDT 2006
% cd SRC
% find . -name '*.py' | xargs wc | tail -1
         338645 3812236 total
  99609
8
% find . -name '*.C' -o -name '*.h'
                                      xarqs wc | tail -1
  61359
         218636 1875088 total
8
                       xarqs wc | tail -1
% find . -name '*.swg'
   8839
               239741 total
         27754
```

- Raw line-count includes duplicate disclaimers, import lines, comments, etc.
- Source tree traversal omits testing code, worked examples, prototypes, etc.





Dependent packages/libraries:

- SparseLib++ (integrated into source)
- Distutils (included with Python)
- SWIG (build-time only)
- PyGTK
 - GTK2
- GnomeCanvas
- ImageMagick
- Blas/lapack
- Docbook
- MPI/PETSc

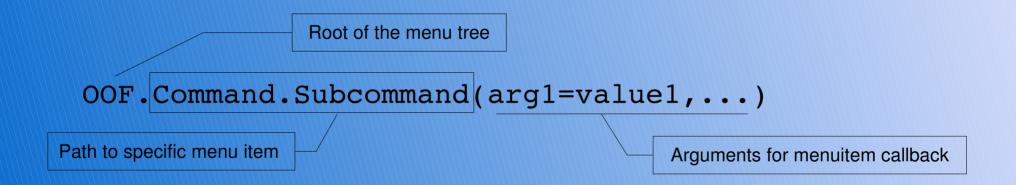
Not required to run current release



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All consequential operations are expressed in terms of commands from a hierarchical menu



This command locates the menuitem in the tree, and invokes its callback with the item itself as the first argument, appending the specified keyword arguments





The menuitem tree is extensible at runtime. Some objects, when created, create their own submenus

GUI operations construct and call menu items
GUI operations generate a script
Script is replayable in non-GUI mode

Future: Parallel back-ends will be operated by menu commands





Parameters:

- Sophisticated type-aware containers for arguments to menu items, some object constructors
- Automatic generation of widgets to fill in values
- Capable of convertibility
 - Object may have different representations
 - e.g. RGB vs. HSV vs. Grayscale for colors

OOF supports a high level of extensibility through automatic generation of widgets for arguments to menu commands





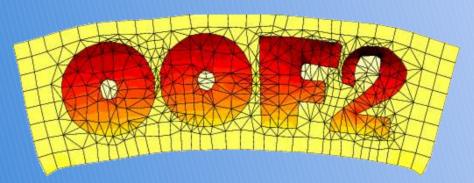
Python/C++ boundary

One advantage of the SWIG approach is that we can place the language boundary in different places according to flexibility or performance requirements

- GUI in Python (PyGTK linkage, user-time, flexibility)
 - Exception: GnomeCanvas (absence of wrappers, speed)
- Menu tree in Python (user-time, dynamic option assignments)
- Skeleton object in Python (flexibility, complex undo/redo)
 - Possible peformance problem, may be changed
- FE physics represenation in C++ (maturity, speed)
- FE matrix construction in C++ (SparseLib++ linkage, speed)







- Modular open-source tool for materials modeling
 - Users explore structure-property relationships
- Friendly to complex microstructural geometries
- Constitutive rules expressed in materials-science terms
- User extensibility of constitutive rules
- User-friendly GUI, command-line, or remote operating modes
- Python scriptability loops and conditionals
 - "virtual experiments"



